Assessment 3: Task 2 - Report

# User Stories

*Provide a revised list of your MVP user stories from Assignment 2 and indicate their implementation status. Include any nice-to-have features you may have implemented. If you did not manage to complete the MVP implementation, explain how you intended to implement the missing features.*

# User Interface

*Include screenshots of the primary screens of your app, and explain their functionality.*

# Software Architecture

*Provide a diagram (e.g. UML) of your entire software architecture. Discuss how your architecture changed/evolved compared to the one proposed in Assignment 1 during the implementation process. Explain the reasons behind the changes and what factors influenced the evolution of your software architecture.*

# Testing and Quality Assurance Strategy

*Explain which testing methods you used and how you applied them in order to assure the quality of your app.*

# Reflection on Learning

*Summarize the faced challenges and difficulties and how your team resolved them. Focus on technical, project management, design and/or teamwork challenges. Elaborate on what you learned during this semester as a team.*